

An Iterative Multichannel Subspace-Based Covariance Subtraction Method for Relative Transfer Function Estimation

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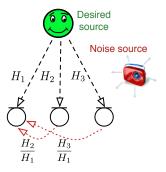


Introduction and Motivation

Source extraction in noisy environments is ubiquitous in hands-free applications

To estimate the desired source we need to estimate the transfer functions ${\cal H}_m$

To extract the desired source as received by the first microphones we only need to estimate H_m/H_1



- RTFs can be estimated from the data when the source is active
- We summarise state-of-the art estimators and propose an efficient iterative RTF estimator suitable for real-time applications



- 1. Signal Model and Source Extraction
- 2. Existing RTF Estimators
- 3. Proposed RTF Estimator
- 4. Performance Evaluation
- 5. Conclusions



1. Signal Model and Source Extraction

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Signal Model

- Desired speech and noise signals captured by M microphones
- STFT-domain signal at time *n*, frequency *k*:

$$\begin{aligned} \boldsymbol{y}(n,k) &= \boldsymbol{x}(n,k) + \boldsymbol{v}(n,k) \\ &= \boldsymbol{h}(n,k) \, S(n,k) + \boldsymbol{v}(n,k) \\ &= \boldsymbol{g}(n,k) \, X_1(n,k) + \boldsymbol{v}(n,k) \end{aligned}$$

The RTF vector can be expressed in terms of the acoustic transfer functions $H_m(n,k)$:

$$\boldsymbol{g}(n,k) = \left[1, \frac{H_2(n,k)}{H_1(n,k)}, \cdots, \frac{H_M(n,k)}{H_1(n,k)}\right]^{\mathrm{T}}$$

The RTF vector is time-dependent to model source movements



Signal Model

- The power spectral density (PSD) matrices Φ_y and Φ_v are required for RTF estimation
- The PSD matrix of the received signal:

$$\pmb{\Phi}_{\pmb{y}}(n,k) = \pmb{\Phi}_{\pmb{x}}(n,k) + \pmb{\Phi}_{\pmb{v}}(n,k)$$

The PSD matrix of the desired signal:

$$\boldsymbol{\Phi}_{\boldsymbol{x}}(n,k) = \phi_{x_1}(n,k) \ \boldsymbol{g}(n,k) \boldsymbol{g}^{\mathrm{H}}(n,k) \text{ with } \phi_{x_1} = \mathrm{E}\left\{ |X_1|^2 \right\}$$

The PSD matrix of the undesired signal, Φ_v , can be estimated during speech absence, or using speech presence probability-controlled recursive averaging (Souden et al., 2011)



Source Extraction

Estimate of the desired signal:

$$\widehat{X}_1(n,k) = \boldsymbol{w}^{\mathrm{H}}(n,k) \, \boldsymbol{y}(n,k)$$
$$= \boldsymbol{w}^{\mathrm{H}}(n,k) \left[\boldsymbol{g}(n,k) \, X_1(n,k) + \boldsymbol{v}(n,k) \right]$$

Distortionless response if $w^{\mathrm{H}}g = 1$

Minimum Variance Distortionless Response (MVDR) filter:

$$\begin{split} \boldsymbol{w}(n,k) &= \mathop{\arg\min}_{\boldsymbol{w}} \, \boldsymbol{w}^{\mathrm{H}} \boldsymbol{\Phi}_{\boldsymbol{v}}(n,k) \boldsymbol{w} \quad \text{subject to} \quad \boldsymbol{w}^{\mathrm{H}} \, \boldsymbol{g}(n,k) = 1 \\ &= \frac{\boldsymbol{\Phi}_{\boldsymbol{v}}^{-1}(n,k) \, \boldsymbol{g}(n,k)}{\boldsymbol{g}(n,k)^{\mathrm{H}} \, \boldsymbol{\Phi}_{\boldsymbol{v}}^{-1}(n,k) \, \boldsymbol{g}(n,k)} \end{split}$$

For real-time applications, the RTF vector needs to be efficiently estimated online using the microphone signals ${\pmb y}(n,k)$

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Existing RTF Estimators Method 1: Covariance Subtraction

Recall the definition:

$$\boldsymbol{\Phi}_{\boldsymbol{x}}(n,k) = \phi_{x_1}(n,k)\boldsymbol{g}(n,k)\boldsymbol{g}^{\mathrm{H}}(n,k)$$

The RTF can be obtained by

$$\boldsymbol{g}_{\mathrm{CS}}(n,k) = \frac{\boldsymbol{\Phi}_{\boldsymbol{x}}(n,k) \, \boldsymbol{e}_1}{\boldsymbol{e}_1^{\mathrm{T}} \boldsymbol{\Phi}_{\boldsymbol{x}}(n,k) \, \boldsymbol{e}_1} \quad \text{with} \quad \boldsymbol{e}_1 = [1,0,\ldots,0]^{\mathrm{T}}$$

In practice Φ_x can be estimated using $\widehat{\Phi}_x = \widehat{\Phi}_y - \widehat{\Phi}_v$

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Existing RTF Estimators

Method 2: Covariance Subtraction with EVD

- The RTF vector g is proportional to the principal eigenvector of Φ_x
- An estimate of the RTF vector is given by the principal eigenvector u_{\max} of $\widehat{\Phi}_x = \widehat{\Phi}_y \widehat{\Phi}_v$

$$\boldsymbol{g}_{\text{CS-EVD}}(n,k) = \frac{\boldsymbol{u}_{\max}(n,k)}{\boldsymbol{e}_1^{\text{T}} \; \boldsymbol{u}_{\max}(n,k)}$$

The principal eigenvector of $\widehat{\Phi}_y - \widehat{\Phi}_v$ provides better performance in spatial filtering than the column of $\widehat{\Phi}_y - \widehat{\Phi}_v$ (Serizel et al., 2014)

R. Serizel *et al.*, "Low-rank approximation based multichannel Wiener filter algorithms for noise reduction with application in cochlear implants", IEEE/ACM Transactions on ASLP, 2014



Existing RTF Estimators Method 3: Covariance Whitening

A generalized eigenvalue problem:

$$\underbrace{(\phi_{x_1} g g^{\mathrm{H}} + \Phi_{v})}_{\Phi_{y}} u = \lambda \Phi_{v} u$$

- In theory: Only one eigenvalue $\lambda \neq 1$
- In practice: Use the principal eigenvector u_{\max} of $\Phi_v^{-1}\Phi_y$

$$\boldsymbol{g}_{\mathrm{CW}}(n,k) = \frac{\widehat{\boldsymbol{\Phi}}_{\boldsymbol{v}}(n,k) \, \boldsymbol{u}_{\mathrm{max}}(n,k)}{\boldsymbol{e}_{1}^{\mathrm{T}} \widehat{\boldsymbol{\Phi}}_{\boldsymbol{v}}(n,k) \, \boldsymbol{u}_{\mathrm{max}}(n,k)}$$

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Existing RTF Estimators Method 4: Covariance Whitening using PM

- Use power method to estimate the GEVD (Krueger et al., 2011)
- Iteration matrix: $A_{cw}(n,k) = \widehat{\Phi}_{v}^{-1}(n,k)\widehat{\Phi}_{y}(n,k)$
- **Power iteration:** $\hat{u}_{\max}(n,k) = \frac{A_{\text{cw}}(n,k)\hat{u}_{\max}(n-1,k)}{\|A_{\text{cw}}(n,k)\hat{u}_{\max}(n-1,k)\|}$
- Compute the RTF vector:

$$\boldsymbol{g}_{\mathrm{PM-CW}}(n,k) = \frac{\widehat{\boldsymbol{\Phi}}_{\boldsymbol{v}}(n,k)\,\widehat{\boldsymbol{u}}_{\mathrm{max}}(n,k)}{\boldsymbol{e}_{1}^{\mathrm{T}}\widehat{\boldsymbol{\Phi}}_{\boldsymbol{v}}(n,k)\,\widehat{\boldsymbol{u}}_{\mathrm{max}}(n,k)}$$

Krueger et al., "Speech enhancement with a GSC-like structure employing eigenvector-based transfer function ratios estimation", IEEE Transactions on ASLP, 2011



Existing RTF Estimators Summary

- Covariance-Subtraction: g_{CS}
 - Computationally efficient
- Covariance-Subtraction with EVD: g_{CS-EVD}
 - ▶ More accurate than g_{CS} (Serizel et al., 2014)
 - Requires EVD
- Covariance-Whitening: $g_{\rm CW}$
 - ► More accurate than g_{CS} (Markovich-Golan et al., 2015)
 - Requires GEVD
- Covariance-Whitening with PM: g_{PM-CW} (Krueger et al., 2011)

S. Markovich-Golan *et al.*, "Performance analysis of the CS method for relative transfer function estimation and comparison to the CW method", IEEE Transactions on ASLP, 2015



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Proposed RTF Estimator

- Computing $m{g}_{
 m PM-CW}$ is less complex than computing $m{g}_{
 m CW}$
- It still involves the inversion of $\widehat{\Phi}_v$ to compute $A_{\rm cw}$, and multiplication by $\widehat{\Phi}_v$ to obtain $g_{\rm PM-CW}$ from the eigenvector $u_{\rm max}$
- We propose to estimate $g_{\rm CS-EVD}$ using the power method
 - ▶ Iteration matrix: $A_{cs}(n,k) = \widehat{\Phi}_y(n,k) \widehat{\Phi}_v(n,k)$
 - ► Power iteration: $\widehat{u}_{\max}(n,k) = \frac{A_{cs}(n,k)\widehat{u}_{\max}(n-1,k)}{\|A_{cs}(n,k)\widehat{u}_{\max}(n-1,k)\|}$

$$oldsymbol{g}_{\mathrm{PM-CS}}(n,k) = rac{\widehat{oldsymbol{u}}_{\mathrm{max}}(n,k)}{oldsymbol{e}_{\mathrm{T}}^{\mathrm{T}}\,\widehat{oldsymbol{u}}_{\mathrm{max}}(n,k)}$$

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Experimental Setup

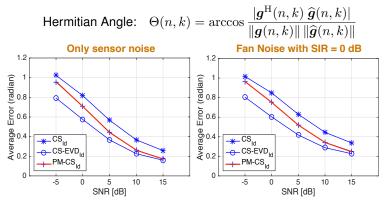
- Simulated room $4.5 \times 4 \times 3 \text{ m}^3$, reverberation time $T_{60} = 0.3 \text{ s}$
- Uniform 5-element linear array, inter-microphone distance 4 cm
- Microphone signals contain desired speech, directional interferer (fan noise), and sensor noise
 - ▶ signal-to-interference ratio (SIR): $\{0,\infty\}$ dB
 - ▶ signal-to-sensor noise ratios (SNRs): [-5, 15] dB
- In all experiments, source-array distance was 1-1.2 m
- STFT frame-size is 128 ms, overlap 50%, sampling rate 16 kHz

Noise PSD matrix:

- 1. Estimated in advance during speech absence (denoted by "Id")
- 2. Estimated using speech presence probability-based framework



Results: Distance Measure



- Averaged $\Theta(n,k)$ over time segment of 15 s for all n and k
- CS-EVD outperforms CS and the error of the proposed PM-CS lies between the two methods

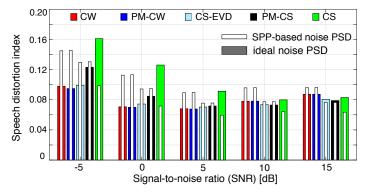


Results: Source Extraction Using MVDR

- MVDR filters using different RTF estimates
- Objective quality evaluation:
 - Speech distortion (SD) index
 - Signal to interference-plus-noise ratio (SINR) improvement compared to the reference microphone
- The measures are computed for non-overlapping 30 ms frames and are then averaged over all frames (15 seconds)

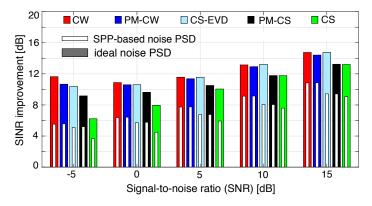


Speech distortion (fan noise with 0 dB SIR)



- Ideal noise PSD matrix: The proposed PM-CS causes similar or larger SD than the CS-EVD, but smaller than the CS
- Estimated noise PSD matrix: The distortion of PM-CS and CS-EVD is comparable
- Estimated noise PSD matrix: PM-CS causes lower SD than CW and PM-CW

SINR improvement (fan noise with 0 dB SIR)



- CS provides less SINR improvement than the alternatives which is consistent with (Markovich-Golan et al., 2015)
- Estimated noise PSD matrix: The proposed PM-CS has similar SINR improvement than CS-EVD

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Conclusions

- Motivated by the advantage of $g_{\rm CS-EVD}$ compared to $g_{\rm CS}$, we proposed an iterative estimator to reduce the complexity
- Although the proposed PM-CS estimator has a greater computationally complexity than the CS estimator, it is less complex than the PM-CW estimator
- When the noise statistics are estimated, the performance of the proposed estimator is comparable to the CS-EVD estimator



Thank you for your attention.

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